**Alaska** Grade 7

# LineUp With Math<sup>TM</sup> Alignment **Mathematics Content Standards and** Performance Standards (Grade Level Expectations) [PSGLEs] Fourth Edition - March 2006

# Content Standard A: Mathematical Facts, Concepts, Principles, and Theories

## **Content Strand: Estimation and Computation**

#### Estimation:

### LineUp With Math<sup>™</sup> Activities **PSGLE** The student solves problems (including real-world -- Explore and apply a variety of strategies to optimize situations) using estimation by the solution of air traffic control conflicts. 7] E&C-1 identifying or using [a variety of L] strategies. --Predict and resolve aircraft conflicts and explain including truncating, rounding, front-end estimation, results of mathematical calculations and simulations. compatible numbers, to check for reasonableness of solutions (M3.3.1) [7] E&C-2 comparing results of different strategies (L) -- Explore and apply a variety of strategies to optimize the solution of air traffic control conflicts. (M3.3.1)

### Computation:

PSGLE	LineUp With Math <sup>™</sup> Activities

The student accurately solves problems (including realworld situations) by

[7] E&C-6 solving proportions using a given scale (M3.3.6)

--Use an interactive simulator plus calculation worksheets to apply proportional reasoning to identify and resolve distance, rate, time conflicts in air traffic control.

## Content Standards B, C, D, and E: Process Skills and Abilities

Content Strand: Problem Solving		
<b>PSGLE</b> The student demonstrates an ability to	o problem solve by	LineUp With Math <sup>™</sup> Activities
[7] PS-1 selecting, modifying, and approblem-solving strategies (e.g., work drawing a picture, Venn diagrams) an results (M7.3.2)	ing backwards,	Choose and apply a variety of strategies to optimize the solution of air traffic control conflicts.
[7] PS-2 evaluating, interpreting, and to problems (M7.3.3)	justifying solutions	Predict and resolve aircraft conflicts and explain results of mathematical calculations and simulations.

### **Content Strand: Communication**

### **PSGLE**

The student communicates his or her mathematical thinking by

[7] PS-3 representing mathematical problems numerically, graphically, and/or symbolically; or using appropriate vocabulary, symbols, or technology to explain, justify, and defend strategies and solutions (M8.3.1, M8.3.2, & M8.3.3)

# LineUp With Math<sup>™</sup> Activities

- --Predict and resolve aircraft conflicts and explain results of mathematical calculations and simulations.
- --Use an interactive simulator plus calculation worksheets to model and resolve air traffic control conflicts.

### **Content Strand: Reasoning**

#### **PSGLE**

The student demonstrates an ability to use logic and reason by

[7] PS-4 using informal deductive and inductive reasoning in concrete contexts or stating counterexamples to disprove statements; or justifying and defending the validity of mathematical strategies and solutions using examples (M9.3.1, M9.3.2, & M9.3.3)

# LineUp With Math<sup>™</sup> Activities

--Predict and resolve aircraft conflicts and explain results of mathematical calculations and simulations.

#### **Content Strand: Connections**

#### **PSGLE**

The student demonstrates the ability to apply mathematical skills and processes across the content strands by

[7] PS-5 using real-world contexts such as science, humanities, peers, and community (M10.3.1 & M10.3.2)

# LineUp With Math<sup>TM</sup> Activities

--Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.